



Baseball Coaches' Committee

(Listed by Districts)

(1)	Kevin Raley	UMS Wright	kraley@ums-wright.org
Bi-District	Kasuan Bullard	Williamson	kotj31@aol.com
(2)	Tyler Dent	Andalusia	dentt@andalusia.k12.al.us
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The Championship Program

Throwing Period-Jan. 7 | 1st Team Practice-Jan. 28 | 1st Contest-Feb. 18

Online Requirements For All Sports

POSTING SCHEDULES

Schools must post season schedules on the AHSAA website in the Members' Area by the deadline dates listed below. Failure to do so could result in a fine assessed to the school. Schools may go online and make any changes immediately as they occur.

Deadlines for posting schedules:

May 1 — fall sports (football only)

June 1 — fall sports (cross country, swimming & diving, volleyball)

Sept. 15 — winter sports (basketball, bowling, indoor track, wrestling)

Jan. 15 — spring sports (baseball, golf, outdoor track, soccer, softball, tennis)

POSTING ROSTERS

Schools are required to post team rosters prior to its first contest of the season.

POSTING SCORES

Schools are also required to post scores of contests online **immediately** following all contests in the regular season (and within 24 hours after regular season tournaments) and in the playoffs or be subject to a fine.

In the post-season playoffs, failure to report scores **immediately** after a contest will subject the school to a fine.

- The baseball program provides for competition in seven classes—1A, 2A, 3A, 4A, 5A, 6A and 7A. Classes 1A-6A are divided into 16 areas. 7A is divided into 8 areas. Championship play shall be on a play-at-home basis. Every school fielding a team must play in the championship program.
- 2. Each high school is permitted 28 games (1A-6A), 32 games (7A) during regular season excluding games played during "Spring Break." Each junior high or middle school is permitted 24 regular season (26 for 7A) games excluding games played during "Spring Break." The Baseball Committee recommends that a team play a minimum of 12 regular season games prior to the playoffs. April 15—Last day for area baseball games. (1A-6A) April 22 Last day for area baseball games (7A)
- 3. No regular season games are permitted after the regular season ends. A playoff team's season ends when it is eliminated from the playoffs.
- 4. All participants must be eligible under AHSAA rules. Any complaint regarding the eligibility of any student must be made to the State Office. The East-West all-star baseball program, sponsored by the Lions Clubs of Alabama, is a sanctioned event. After a school's season is completed, senior members of that team may participate in the East-West program.
- completed, senior members of that team may participate in the East-West program.

 5. Championship playoffs consist of the best 2 of 3 series in each round. Default dates for state playoffs in all classes are as follows: April 19-20, 26-27, May 3-4, 10-11 First four rounds of playoffs (1A-6A) April 26-27, May 3-4, 10-11 First three rounds of playoffs (7A) May 13-18 Finals
- 6. Schools must use AHSAA-registered umpires.
- 7. During a physical education period, free play is permitted and members of the school base-ball team may throw a ball and use gloves, but there can be no organized practice. School facilities may not be used during the off-season for batting practice, etc.
- 8. The "throwing period" allowed prior to the regular team practice date is designed only for throwing. Only balls and gloves may be used.
- 9. An Evaluation Period of five days in a consecutive 10-school day calendar period is permitted any time during the first semester with all students allowed to participate, or the second semester after the season has ended. Schools are allowed only one evaluation period per year.

Pitch Count

1. Pitch count limitations apply for all regular season, tournament and playoff games and any

violation of the pitch count limitations will result in the forfeiture of the game and a fine of \$250. The rule applies to all levels of play (Varsity, Jr. Varsity, Jr. High and Middle School).

- 2. The pitch count is based on pitches thrown to the batters during their time at bat. Warm up pitches allowed before each inning or those warm ups allowed by the umpire in case of injury or game delay do not count. All NFHS Substitution and Pitching Rules must be followed.
- 3. All pitches **thrown** to a batter count toward the pitch count, legal or illegal pitches. Pitches during a dead ball (time called) do not count toward the pitch count.
- 4. The MAXIMUM number of pitches per day is based on the level of the pitcher pitching. Note: A pitcher has the opportunity to complete the current batter when reaching the maximum allotment of pitches.

LEVEL	PITCHES ALL	OWED PER DAY
11th and 12th Gra	ders:	120
9th and 10th Grad	lers:	100
7th and 8th Grade	ers	85

5. Specific rest periods are in place when a pitcher reaches a high threshold of pitches delivered in a day. A calendar day is from 12:01 a.m. until 11:59 p.m. (Games that continuous play goes beyond 11:59 p.m. are considered to be part of that same calendar day). The rest periods required during the regular and tournament season are listed below:

Pitches Thrown	Required Rest Days
76 or more	3 days
51 to 75	2 days
26 to 50	1 day
Less than 26	no rest required

A calendar day means that if a pitcher throws 76 pitches on Tuesday, that player may not pitch again until Saturday. The starting and ending time of the game does not matter in the calculation of when a pitcher is eligible to pitch again.

- 6. Both teams are to present a pitch count chart of the last three days of games to the opposing coach BEFORE the game for review.
- 7. During the game, pitch counts will be recorded by utilizing Game Changer to track the number of pitches thrown. The home team will be the official pitch count recorder. Both teams should compare the pitch count at the conclusion of each half inning. The AHSAA will assign an official pitch count recorder in the state finals championship series. The home team will be the official pitch count recorder in all other rounds leading up to the finals.
- 8. Each school will have the responsibility to maintain every pitch count chart until their school season is complete. Any discrepancy found after a game will be reported to the AHSAA and treated as an eligibility issue to resolve. A hard copy of all pitch count charts must be available upon AHSAA request.

Playing Rules

- 1. All games will be played under National Federation rules.
- 2. Metal cleats are permitted.
- 3. The speed-up rules suggested in the National Federation Baseball Rules book may be used by one or both teams in each regular season or playoff game. The head coach of each team may choose for his team to use any, all or any part of the speed-up rules. During the pre-game conference each head coach must designate which speed-up rules his team will use.
- 4. All balls used must have the NFHS Authenticating Mark. Any brand of baseball that meets National Federation specifications may be used during non-area, regular season play. Wilson balls must be used in all championship play (area and playoff games).
- 5. Any player equipment judged by the umpire to be unreasonably dangerous is illegal. Each head coach must verify to the umpire-in-chief that all participants are legally equipped and all equipment is in accordance with NFHS rules. Such rules include compliant bats that are unaltered from the manufacturer's original design and production and also helmets that are

free of cracks and damage. Umpires no longer will be required to perform pregame equipment checks.

Game Ending Procedures

- All varsity games must be regulation games (seven innings) unless lengthened or shortened under Rule 40201 or the 10-run mercy rule.
- For non-varsity contest (B-Team, Junior Varsity, Middle and Junior High School), five-inning games are allowed. All non-varsity games will have time limits as follows:
 - (a) a two hour time limit for games involving any combination of 7th and 8th graders.
 - (b) a two hour and thirty minute time limit for any JH/JV combination with 9th graders.

 - (c) no new inning is to begin after the time limit has expired.(d) breaking a tie must be decided prior to the game otherwise the game may end in a tie.
- A 10-run rule will be used for all regular season and state playoff games. A game may end any time after 4 1/2 or 5 innings when a team is 10 or more runs behind and has completed its turn at bat.
- A game halted for any reason, where a winner cannot be determined, or any game halted anytime due to mechanical failure (i.e., artificial lights, water systems, etc.) will be treated as a suspended game. If the game is to be completed, it will be continued from the point of suspension with the lineup and batting order of each team the same as the lineup and batting order at the moment of suspension, subject to the rules of the game.
- 5. If a game is halted when the umpire considers the weather, or ground condition unfit for play, the umpire shall resume play as soon as possible. If play cannot be resumed within 30 minutes, the umpire may declare the game ended or suspended according to the rules.
- If weather or darkness (a field without artificial lights) interferes with play so that the game is called (ended) by the umpire, it is a regulation game:
 - (a) If five full innings have been played, or if the home team has scored an equal or greater number of runs in four or four and a fraction turns at bat than the visiting team has scored in five turns at bat: or
 - (b) If play has gone beyond five full innings.
- By mutual agreement of the opposing coaches and the umpire-in-chief, any remaining play 7. may be shortened or the game terminated.
- Forfeit time is 30 minutes after the scheduled starting time. If the host team is notified prior to the scheduled starting time that an emergency situation will delay the visiting team's arrival, the forfeit time may be delayed.

Field Criteria

- Any school hosting any area or state playoff game must provide a field that meets the requirements listed in the National Federation Baseball Rules book. NOTE: The AHSAA recommends a minimum height of six feet for all fences enclosing the field and a minimum distance of 15 feet from each foul line to the nearest obstruction in foul territory. If the home team's field fails to meet proper specifications, it will be the responsibility of the home school to obtain a site nearest to it that meets the specifications or to modify its own field.
- A field may have one or more of the following modifications in order to meet the requirements for hosting a state playoff game:
 - (a) There is a minimum distance of 30 feet from the backstop to home plate. (The National Federation Rule Book specification is 60 feet.)
 - (b) There is a minimum distance of 290 feet down the foul lines and a minimum of 340 feet to center field in addition to compliance with the fence height modification of Item (c) Baseball 9 below. (The National Federation Rule Book specifications are a minimum 300 feet down the foul lines and a minimum 350 feet to center field.)
 - (c) There is a minimum height of 10 feet for fences complying with the distance modifications of Item (b) above.
- A field used by middle schools (seventh and eighth graders) may have the following modifications if opposing coaches agree: 80-foot bases, 54-foot mound distance and a minimum 275-foot fence distance from home plate.

Special Playoff Rules

- The Baseball Committee recommends that all host teams be at the game site at least an hour prior to game time.
- In all state championship play (area and playoff games), ties are not permitted. If a game is

called for any reason before a winner can be determined, such a game shall be considered a suspended game and shall be continued from the point of suspension at a later time. In playoff games, it will be continued the next day. A winner must be determined.

- 3. If a team should not have an opponent in any round, that team is not credited with a "time traveled" in that round.
- 4. The host team will be determined based on a pre-determined bracket with the following exceptions. a) If two teams from the same area meet, the highest finisher in the regular season area play will be the home team. b) The team that has traveled the most in the playoffs will be the home team. c) If travel is the same of two teams from different areas, the higher seed (area champion) will host over the lower seed (area runner up). d) If both teams are the same seed (both area champion or area runner ups) then the bracket will determine the host team.
- 5. The host team will be the home team in game 1. The traveling team will be the home team in game 2. The host team will be the home team of the third game (if game) of any series in all rounds prior to the finals. The bracket (#4 above) will determine the home team of games 1 and 2 in the finals. In the finals, the home team of the third game (if game) will be determined by a coin toss.
- 6. The host school shall provide an adequate playing facility. (The rental fee of a municipally-owned facility shall not exceed what is usually paid by the host school for its regularly-scheduled games.) If the host team's field is unplayable, it is the responsibility of the host team to secure another field that is playable.
- Any rained-out playoff game will be played on the first available date (next day). Playoff games take precedence over all other games.
- 8. Default game starting times will be used if coaches cannot agree. Day one times are 4:30 and 7 p.m. for fields with lights and 1 and 3:30 p.m. for fields with no lights with a 20-minute break between games. A day two default time for a single game is 1 p.m.
- 9. Any of the first four rounds may be played earlier in the week of the scheduled dates if a request is approved by the State Office, but the standard two day format must always be used (two games the first day and one game the second day, if needed). A request for a change from the standard dates may be approved if both schools (principals) agree and officials are available.
- 10. The State Office will assign officials for all five rounds of the playoff. Three umpires will be assigned for each game prior to the finals. The host school in each playoff game must pay the officials at the game site.
- 11. Wilson balls meeting the National Federation specifications must be used in all championship play (area and playoff games). Each team will furnish six new Wilson balls for each game in the first four rounds of the playoff. Balls (Wilson A1010 PRO-RS) will be furnished for the finals.
- 12. Each best-of-three series shall stand on its own financially.
- 13. Admissions: Rounds 1, 2, 3 and 4—\$8 for a doubleheader —\$6 for a third game. State Finals \$10 per day
- 14. A financial report will be filed with the State Office by host schools in each of the first four rounds of the playoff.
 - (a) Expenses will be paid from gate receipts, to the extent available, in the following order:
 - 1. Taxes (state and local)
 - 2. Umpires—(first four rounds) \$65 per official per contest
 - 3. Mileage Allowance \$10 per official per day (first round); \$15 per official per day (second round); \$20 per official per day (quarterfinals); \$25 per official per day (semifinals); \$30 per official per day (finals).
 - 4. Municipal facility, if necessary (Rental fee shall not exceed what is usually paid by the host school for its regularly-scheduled games.)
 - 5. Trophies (final round only)
 - 6. Revenue Sharing (\$1 per ticket sold)
 - (b) Net receipts after expenses will be divided as follows:
 - 1. Visiting team travel (not to exceed 36 cents per mile round trip or 1/3 of net receipts in first round rounds and \$2.40 per mile/one way at the state finals)
 - 2. 1/3 of balance after travel to host school
 - 3. 1/3 of balance after travel to visiting school
 - 4. 1/3 of balance after travel to AHSAA
- 3. The host school will handle and receive proceeds from concessions and programs.

Area Playoff

- COORDINATOR'S RESPONSIBILITY: The designated coordinator of each area must have
 an organizational meeting of all area schools prior to Jan. 31st to finalize the area schedule.
 This meeting should also include additional area games for tie breaking as well as, including
 setting up a procedure for making up area games.
- 2. Each team in the area must play each area opponent two regular season games (one at each school site) not later than April 14 for 1A-6A and April 21 for 7A in order to qualify for the championship program. If an area team fails to qualify for the playoff, any game played against that team will be treated the same as a non-area game.
- 3. Once area play has begun (any teams in the area play), no games may be added to the schedule to count toward tie breaking procedures.
- 4. The champion and runner-up of an area will be based on the percentage of area games won against teams that qualify for the playoff. If a team plays a qualified area team more than twice during the season, only the first regular season game at each home site will count in determining area winning percentage. All other head-to-head games will be considered non-area games (the same as games against non-area opponents) for tie-breaking purposes.
- 5. The winner and runner-up of each area must be determined not later than **April 14 (1A-6A)** and **April 21 for (7A)**. Coaches of the winner and runner-up teams of each area must report online their first round game times and sites to the State Office as soon as they are determined and **no later than 10 a.m. on Monday, April 15 for (1A-6A) and Monday, April 22 for (7A)**.
- 6. TIE-BREAKING PROCEDURE In the event there is a percentage tie by two or more teams in the area standings, the area champion (or runner-up) will be determined by applying the following tiebreaking factors in the order listed, beginning with (a) if two teams are tied or (k) if more than two teams are tied. Tournament games will not be used in applying any of the tiebreaking factors. A tie for the area championship will be resolved first, then the runner-up will be resolved by applying the appropriate set of tiebreaking factors, in the order listed, for all other teams involved in the ie. If a certain tiebreaker does not resolve the tie, apply the next factor in the order listed. Forfeited contests count as losses. If all tied teams have not played in the designated category of a certain tiebreaker factor, then that factor would not apply. Contests against teams that are not eligible for the championship program and contests in regular season tournaments are not used in figuring any tiebreakers.

If Two Teams Tie...

- (a) The team which defeated the other in both regular season area games will be the area champion and the other team the area runner-up. If two teams are tied percentage-wise for area runner-up, the team which defeated the other in both regular season area games will be the runner-up.
- (b) If the two teams split their two regular season area games, the team which had the highest winning percentage in any non-area counting games against each other will be the area champion (or runner-up).
- (c) If the two teams split their two regular season area games, the team which had the highest winning percentage in any non-area games against the other area teams. (In order for this tiebreaker to apply, each tied team must have played the same number of non-area games against any of the other area teams.)
- (d) If the two teams split their two regular season area games, the team which had the highest winning percentage against all common, non-area opponents in its class will be the area champion (or runner-up).
- (e) If the two teams split their two regular season area games, the team which had the highest winning percentage against all common, non-area opponents in its class and above will be the area champion (or runner-up).
- (f) If the two teams split their two regular season area games, the team which had the highest winning percentage against all common, non-area opponents will be the area champion (or runner-up).
- (g) If the two teams split their two regular season area games, the team which had the

- highest winning percentage against all non-area opponents in its class will be the area champion (or runner-up).
- (h) If the two teams split their two regular season area games, the team which had the highest winning percentage against all non-area opponents in its class and above will be the area champion (or runner-up).
- (i) If the two teams split their two regular season area games, the team which had the most wins against all non-area opponents will be the area champion (or runner-up).
- (j) The team which wins a flip of a coin will be the area champion and the other team the area runner-up.

If More Than Two Teams

- (k) The team which had the highest winning percentage against all the other tied teams during regular season area play will be the area champion (or runner-up) ahead of all the other tied teams. If two teams tie for the highest winning percentage ahead of all the other teams involved in the tie, apply the two-team, tiebreaking factors for those two teams, beginning with (a).
- (I) The team which had the highest winning percentage in any non-area games against each other will be the area champion (or runner-up) ahead of all the other tied teams. (In order for this tiebreaker to apply, all tied teams must have played the same number of non-area games against all the other tied teams.) If two teams tie for the highest winning percentage ahead of all the other teams involved in the tie, apply the two-team, tiebreaking factors for those two teams, beginning with (a).
- (m) The team which had the highest winning percentage in any non-area games against the other area teams will be the area champion (or runner-up) ahead of all the other tied teams. (In order for this tiebreaker to apply, each tied team must have played the same number of non-area games against the other area teams.) If two teams tie for the highest winning percentage ahead of all the other teams involved in the tie, apply the two-team, tiebreaking factors for those two teams, beginning with (a).
- (n) The team which had the highest winning percentage against all common, non-area opponents in its class. If two teams tie for the highest winning percentage ahead of all the other teams involved in the tie, apply the two-team, tiebreaking factors for those two teams, beginning with (a).
- (o) The team which had the highest winning percentage against all common, non-area opponents in its class or above will be the area champion (or runner-up) ahead of all the other tied teams. If two teams tie for the highest winning percentage ahead of all the other teams involved in the tie, apply the two-team, tiebreaking factors for those two teams, beginning with (a).
- (p) The team which had the highest winning percentage against all common, non-area opponents will be the area champion (or runner-up) ahead of all the other tied teams. If two teams tie for the highest winning percentage ahead of all the other teams involved in the tie, apply the two-team, tiebreaking factors for those two teams, beginning with (a).
- (q) The team which had the highest winning percentage against all non-area opponents in its class will be the area champion (or runner-up) ahead of all the other tied teams. If two teams tie for the highest winning percentage ahead of all the other teams involved in the tie, apply the two-team, tiebreaking factors for those two teams, beginning with (a).
- (r) The team which had the highest winning percentage against all non-area opponents in its class and above will be the area champion (or runner-up) ahead of all the other tied teams. If two teams tie for the highest winning percentage ahead of all the other teams involved in the tie, apply the two-team, tiebreaking factors for those two teams,

- beginning with (a).
- (s) The team which had the most wins against all non-area opponents will be the area champion (or runner-up) ahead of all the other tied teams. If two teams tie for the highest winning percentage ahead of all the other teams involved in the tie, apply the two-team, tiebreaking factors for those two teams, beginning with (a).
- (t) The team whose name is drawn out of a hat will be the area champion (or runner-up) ahead of all the other tied teams. If the name drawn is for the area champion, then the remaining teams will revert back to tie breaker (a) if two teams remain or tie breaker (k) if more than two teams remain.

State Playoffs

FIRST ROUND (1A-6A) April 19-20:

- 1. The champions and runners-up in all areas 1A-6A will advance to the first round of play April 19-20 at the home site of the area winners according to a pre-drawn bracket for each class. (Please review the section on "Special Playoff Rules")
- 2. Play is double elimination (best-of-three games). All area runners-up will be visiting (traveling) teams in the first round.
- 3. The first and second games of each best-of-three series will be played as a double-header on the first day of the series.
- 4. The host team will be the "home team" in the first game of the series and the traveling team will be the "home team" in the second game. The host team will be the home team if the third game is necessary.
- 5. Admission is \$8 for a doubleheader and \$6 for a third game.
- 6. Winning coaches' responsibilities:
 - (a) post their scores online IMMEDIATELY after the first-round games are completed
 - (b) report online second-round game times and sites by 10:00 a.m. Monday, April 22. **SECOND ROUND (1A-6A), FIRST ROUND (7A) April 26-27:**
- First-round winners in 1A-6A will advance to the second round April 26-27. In 7A the
 area champions and runners-up will play at the home site of the area winners according to the pre-drawn bracket. (Please review the section on "Special Playoff Rules")
- 2. Play is double elimination (best-of-three games).
- 3. The host team will be determined based on a pre-determined bracket with the following exceptions. a) If two teams from the same area meet, the highest finisher in the regular season area play will be the home team. b) The team that has traveled the most in the playoffs will be the home team. c) If travel is the same of two teams from different areas, the higher seed (area champion) will host over the lower seed (area runner up). d) If both teams are the same seed (both area champion or area runner ups) then the bracket will determine the host team.
- 4. The host team will be the "home team" in the first game of the series and the traveling team will be the "home team" in the second game. The host team will be the home team if the third game is necessary.
- 5. Admission is \$8 for a doubleheader and \$6 for a third game.
- 6. Winning coaches' responsibilities:
 - (a) post their scores online IMMEDIATELY after games are completed
 - (b) report online third-round game times and sites by 10:00 a.m. Monday, April 30 **QUARTER-FINAL ROUND (1A-7A) May 3-4:**
- 1. Second-round winners in 1A-6A and first round winners of 7A will advance to the quarter-final round May 3-4. (Please review the section on "Special Playoff Rules")
- 2. Play is double elimination (best-of-three games).
- 3. The host team will be determined based on a pre-determined bracket with the

following exceptions. a) If two teams from the same area meet, the highest finisher in the regular season area play will be the home team. b) The team that has traveled the most in the playoffs will be the home team. c) If travel is the same of two teams from different areas, the higher seed (area champion) will host over the lower seed (area runner up). d) If both teams are the same seed (both area champion or area runner ups) then the bracket will determine the host team.

- 4. The host team will be the "home team" in the first game of the series and the traveling team will be the "home team" in the second game. The host team will be the home team if the third game is necessary.
- 5. Admission is \$8 for a doubleheader and \$6 for a third game.
- 6. Winning coaches' responsibilities:
 - (a) post their scores online IMMEDIATELY after the games are completed
 - (b) report online semi-final game times and sites by 10:00 a.m. Monday, May 6.
 - (c) All teams that advance must submit a team picture (high resolution digital photo) and team tournament roster (Excel format) to state program coordinator Dennis Victory (AHSAA@cfxsports.com) by Monday, May 6. Both will be available for possible use in the state finals program.
 - (d) Teams must submit high resolution individual photos of players and head coaches to staff@ahsaa.com by Friday, May 10.

SEMI-FINAL ROUND (1A-7A) May 10-11:

- Quarter-final round winners in all classes will advance to the semi-finals May 10-11. (Please review the section on "Special Playoff Rules")
- 2. Play is double elimination (best-of-three games).).
- 3. The host team will be determined based on a pre-determined bracket with the following exceptions. a) If two teams from the same area meet, the highest finisher in the regular season area play will be the home team. b) The team that has traveled the most in the playoffs will be the home team. c) If travel is the same of two teams from different areas, the higher seed (area champion) will host over the lower seed (area runner up). d) If both teams are the same seed (both area champion or area runner ups) then the bracket will determine the host team.
- 4. The host team will be the "home team" in the first game of the series and the traveling team will be the "home team" in the second game. The host team will be the home team if the third game is necessary.
- 5. Admission is \$8 for a doubleheader and \$6 for a third game.
- 6. Winning coaches' responsibilities:
 - (a) post their scores online IMMEDIATELY after the games are completed
 - (b) report team and individual statistics to ringram@ahsaa.com by 10:00 a.m. Monday, May 13.

STATE FINALS (1A-7A) May 13-18

- 1. The Finals will be played in Montgomery at Riverwalk Stadium and Paterson Field
- 2. Semi-final round winners will play a double elimination (best-of-three games) round with a pre-set, schedule for each class.
- 3. The home team for game one will be determined by: a) the team that has traveled the most in the playoffs. b) If travel is the same of two teams from different areas, the higher seed (area champion) will host over the lower seed (area runner up). c) If both teams are the same seed (both area champion or area runner ups) then the bracket will determine the home team. The "visiting team" in the first game will be the "home team" in the second game. A coin toss will determine the "home team" in the third game, if necessary.
- 4. Head coaches will have a mandatory meeting prior to their first game of each series. The meeting will take place two hours prior to game time at the site of the game. All coaches must be certified and are subject to having their certified coaching

credentials checked.

- 5. Admission is \$10 per day.
- 6. A Plaque will be presented to the Most Valuable Player and Trophies will be presented to the champion and runner-up after the championship game of each class.

2019 State Baseball Finals Schedule

Monday, May 13, 2019

4:00	1A Game 1	Paterson Field
7:00	3A Game 1	Paterson Field

Tuesday, May 14, 2019

10:00	1A Game 2 and If Game 3	Riverwalk
4:00	3A Game 2 and If Game 3	Riverwalk
4:00	2A Game 1	Paterson Field
7:00	4A Game 1	Paterson Field

Wednesday, May 15, 2019

10:00	2A Game 2 and If Game 3	Riverwalk
4:00	4A Game 2 and If Game 3	Riverwalk
4:00	5A Game 1	Paterson Field
7:00	6A Game 1	Paterson Field

Thursday, May 16, 2019

10:00	5A Game 2 and If Game 3	Riverwalk
4:00	6A Game 2 and If Game 3	Riverwalk
6:00	7A Game 1	Paterson Field

Friday, May 17, 2019

10:00 7A Game 2 and If Game 3	Riverwalk
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Officials' Fees

Regular Season:

High School Varsity = \$60.00 per official per contest.

Junior Varsity = \$45.00 per official per contest.

Junior High (Grades 7-9) = \$40.00 per official per contest.

Alternate Official = \$25.00 per official per contest.

Mileage Allowance = \$8.00 per official per day.

Mileage Allowance (Over 60 Miles) = \$10.00 per official per day.

Championship Playoffs:

Alternate Official = \$25.00 per official per contest.

Preliminary rounds = \$65.00 plus Mileage Allowance.

State Finals = \$70.00 plus Mileage Allowance (3 Member Crew)

State Finals = \$50 plus Mileage Allowance (6 Member Crew)

First Round Mileage Allowance \$10

Second Round Mileage Allowance \$15

Quarter-Final Mileage Allowance \$20

Semi-Final Mileage Allowance \$25

State Finals Mileage Allowance \$30 (one day only)

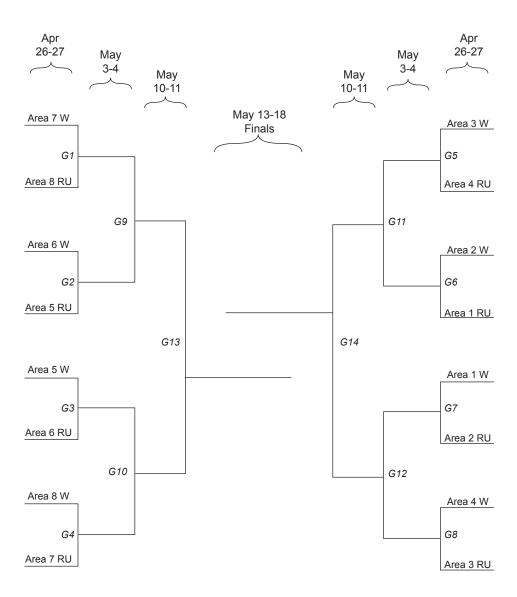
Baseball Playoff Bracket (1A-6A)

For the championship playoffs, area champions and runners-up will be placed in a 32 team bracket. In the first round, area winners will serve as host. In subsequent rounds the host team will be the team on the top of the bracket with the following exceptions. a) If two teams from the same area meet, the highest finisher in the regular season area play will be the home team. b) The team that has traveled the most in the playoffs will be the home team. c) If travel is the same of two teams from different areas, the higher seed (area champion) will host over the lower seed (area runner up). d) If both teams are the same seed (both area champion or area runners up) then the bracket will determine the host team.



Baseball Playoff Bracket (7A)

For the championship playoffs, area champions and runners-up will be placed in a 16 team bracket. In the first round, area winners will serve as host. In subsequent rounds the host team will be the team on the top of the bracket with the following exceptions. a) If two teams from the same area meet, the highest finisher in the regular season area play will be the home team. b) The team that has traveled the most in the playoffs will be the home team. c) If travel is the same of two teams from different areas, the higher seed (area champion) will host over the lower seed (area runner up). d) If both teams are the same seed (both area champion or area runners up) then the bracket will determine the host team.



Area Alignment

CLASS 1A

AREA 1

Coordinator: William Stanger

Fruitdale

Fruitdale McIntosh Millry

St. Luke's Episcopal

AREA 3

Coordinator: Travis Whittaker, Jr.

Florala

Brantley Elba Florala Kinston

AREA 5

Gregory Carl Pittman Coordinator:

Billingsley

Autaugaville Billingsley Verbena

AREA 7

Coordinator: Lori Carlisle

Wadley

Lanett Loachapoka Wadley

AREA 9

Coordinator: Jonathan Cleveland

Appalachain

Appalachian Cornerstone Heritage Christian Jefferson Christian

AREA 11

Coordinator: Michael Welsh

Spring Garden

Coosa Christian Donoho

Faith Christian

Jacksonville Christian

Spring Garden

AREA 2

Coordinator: Rodney Nichols

Pleasant Home

Georgiana McKenzie Pleasant Home Red Level

AREA 4

Coordinator: Phyllis Mabowitz

Sweet Water

Ellwood Christian

Keith Sweet Water

AREA 6

Coordinator: Steven Hunter

Maplesville

Francis Marion Isabella Maplesville

AREA 8

Coordinator: Shemia Wilson

Pickens County

Berry Holy Spirit Hubbertville Pickens County South Lamar

AREA 10

Coordinator: Jennifer Ball

Ragland

Ragland

Talladega Co. Central Victory Christian

Winterboro

AREA 12

Coordinator: Todd Tittle

Lynn

Brilliant Lynn

Marion County

Meek

Coordinator: Ann Scott

Belgreen

Belgreen

Covenant Christian

Hackleburg Phillips Vina

AREA 15

Coordinator: Anthony Davidson

Skyline

Gaylesville Skyline Valley Head Woodville **AREA 14**

Coordinator: Randall Adams

Athens Bible

Athens Bible Falkville Lindsay Lane Saint Bernard

AREA 16

Coordinator: Patrick Malone

Shoals Christian

Cherokee Mars Hill Shoals Christian Waterloo

CLASS 2A

AREA 1

Coordinator: Brantley Bailey

Elbert

J.U. Blacksher Cottage Hill Elberta

AREA 3

Coordinator: Joshua Robertson

Daleville

Cottonwood Daleville Geneva County Samson

AREA 5

Coordinator: Jamie Howard

Luverne

Goshen Luverne New Brockton Zion Chapel

AREA 7

Coordinator: Corey Clements

Thorsby

Central Coosa Fayetteville Reeltown Thorsby

AREA 9A

Coordinator: Darryl Brooks

Vincent

Altamont

Sumiton Christian

Vincent

AREA 2

Coordinator: Vol Newsome

Southern Choctaw

Choctaw County Leroy Southern Choctaw Washington County

AREA 4

Coordinator: Gray Harrison

New Brockton

Abbeville Ariton Houston County G.W. Long

AREA 6

Coordinator: Cliff Maddox

Highland Home

Calhoun

Central Hayneville Highland Home

AREA 8

Coordinator: Tim Ward

Ranburne

Horseshoe Bend LaFayette Ranburne Woodland

AREA 10

Coordinator: Bobby Tittle

Ohatchee

Gaston Ohatchee

Westbrook Christian

Coordinator: David Dixon

West End

Cleveland Cold Springs Southeastern West End

AREA 13

Coordinator: Donny Jones

Collinsville

Asbury Cedar Bluff Collinsville Sand Rock

AREA 15

Coordinator: Jeremy Jones

Decatur Heritage

Decatur Heritage

Hatton Tanner **AREA 12**

Coordinator: Micah Smothers

Addison

Addison Sulligent

Winston County

AREA 14

Coordinator: Thomas Laster

Tharptown

Colbert County Red Bay Sheffield Tharptown

AREA 16

Coordinator: Gene Roberts

Section

Fyffe Ider

North Sand Mountain

Section

CLASS 3A

AREA 1

Coordinator: Michael Papa

Bayside

Bayside Flomaton St. Michael

AREA 3

Coordinator: Aaron Hightower

Opp

Geneva Opp Slocomb Straughn

AREA 5

Coordinator: Bryan Oliver

Saint James

Pike Road Historical
Prattville Christian
Saint James
Southside Selma
The Montgomery Academy

AREA 7

Coordinator: Jacqueline McNealey

Holt

Gordo Greene County Hale County

Holt

AREA 2

Coordinator: Charles Alford II

Thomasville

Excel T.R. Miller Thomasville

AREA 4

Coordinator: Cheryl Smith

Wicksburg

Houston Academy Pike County

Providence Christian

Wicksburg

AREA 6

Coordinator: Darren Anglin

Randolph County

Beulah B.B. Comer Dadeville Randolph County

AREA 8

Coordinator: Stephanie Robinson

Fultondale

Fultondale Holy Family Oakman

Coordinator: Christopher Hayes

Walter Wellborn

Piedmont Pleasant Valley Saks

Walter Wellborn

Weaver

AREA 11

Coordinator: Robin Netherton

Vinemont

Hanceville Locust Fork Vinemont

AREA 13

Coordinator: Lavell Everett

New Hope

Brindlee Mountain

New Hope

Westminster Christian

AREA 15

Coordinator: Mark Richards

Plainview

Geraldine Pisgah Plainview Sylvania

AREA 10

Coordinator: Benjie Parrish

Winfield

Carbon Hill Lamar County Winfield

AREA 12

Coordinator: Brian Kirk

J.B. Pennington

Glencoe Holly Pond J.B. Pennington Susan Moore

AREA 14

Coordinator: Ron Rikard Jr.

East Lawrence

Colbert Heights East Lawrence Phil Campbell

AREA 16

Coordinator: Eric Cornelius

Lauderdale County

Clements

Lauderdale County

Lexington

CLASS 4A

AREA 1

Coordinator: Patricia Frazier

W.S. Neal

Escambia County Mobile Christian W.S. Neal Williamson

AREA 3

Coordinator: James Odom

Ashford

Ashford Dale County Headland

AREA 5

Coordinator: Kyle Futral Holtville

Elmore County Handley Holtville

B.T. Washington

AREA 2

Coordinator: Katrina Roper-Smith

Hillcrest Evergreen

Andalusia Clarke County Hillcrest Evergreen Monroe County

AREA 4

Coordinator: Kerry Palmer

Trinity Presbyterian

Alabama Christian Academy

LAMP

Montgomery Catholic Trinity Presbyterian

AREA 6

Coordinator: Willie Moore

Dallas County

Dallas County Greensboro Public Sumter Central

Coordinator: Dennis Alvarez.

Sipsey Valley

American Christian

Northside Sipsey Valley West Blocton

AREA 9

Coordinator: Valrie Bain Anniston

Anniston

Cleburne County

Lincoln Talladega

AREA 11

Coordinator: Rod Aaron Curry

Cordova Curry Fayette County Haleyville

AREA 13

Coordinator: Mark Mason Priceville

Danville Priceville St. John Paul II West Morgan AREA 15

Coordinator: Stephen Howard

Brooks

Brooks Elkmont

West Limestone

AREA 8

Coordinator: Jeremy Turner

Montevallo

Childersburg **Indian Spring** Leeds Montevallo Oak Grove

AREA 10

Coordinator: Russ Waits

Jacksonville

Cherokee County Hokes Bluff Jacksonville White Plains

AREA 12

Coordinator: Janet Johnson

Ashville

Ashville Fairview Good Hope Oneonta

AREA 14

Coordinator: Robert Paradise

North Jackson

D.A.R. North Jackson Randolph

AREA 16

Coordinator: Russell Tate Deshler

Central-Florence

Deshler Rogers Wilson

CLASS 5A

AREA 1

LeFlore

Coordinator: Doug Barber UMS Wright

Satsuma St. Paul's Episcopal

UMS Wright Vigor

AREA 3

Coordinators: Brock Kelly Charles Henderson

Carroll Charles Henderson

Greenville Rehobeth

AREA 2

Coordinator: Duane Hale

Wilcox Central

Citronelle Jackson Wilcox Central

AREA 4

Coordinator: Sherry Ashe

Valley

Beauregard Brewbaker Tech Magnet

Tallassee Valley

Coordinator: James Alston

Bibb County

Bibb County

Central-Tuscaloosa Demopolis

AREA 7

Coordinator: William Hathcock Central-Clay County

Central-Clay County

Munford Sylacauga

AREA 9

Coordinator: Jarvis Watkins Pleasant Grove

Fairfield Parker Pleasant Grove Wenonah

AREA 11

Coordinator: Paige Abner

Dora

Corner Dora Havden Jasper

Mortimer Jordan

AREA 13

Coordinator: Angie Stapler Douglas

Boaz Crossville Douglas Sardis

AREA 15

Coordinator: Jeremy Childers A.P. Brewer

Arab A.P. Brewer Guntersville Scottsboro

AREA 6

Coordinator: Donna Finch

Marbury

Chilton County Jemison Marbury Shelby Co.

AREA 8

Coordinator: Shawn Brower

Briarwood Christian

Briarwood Christian John Carroll Catholic

Ramsay Woodlawn

AREA 10

Coordinator: Van Phillips Center Point

Center Point Moody Saint Clair County Springville

AREA 12

Coordinator: Chris Winningham

Southside Gadsden

Alexandria Etowah

Southside Gadsden

AREA 14

Coordinator: Steven Deavours

Hamilton

Hamilton Lawrence County Russellville West Point

AREA 16

Coordinator: Louis Berry Jr.

East Limestone

Ardmore East Limestone Madison Academy Madison County

CLASS 6A

AREA 1

Coordinator: Beverly Spondike Saraland

B.C. Rain

Faith Academy Mattie T. Blount Saraland

AREA 2

Coordinator: Cindy Veazey **Gulf Shores**

Baldwin County Daphne

Gulf Shores Robertsdale Spanish Fort

Coordinator: Stan Eldridge

Dothan

Dothan Eufaula Northview

AREA 5

Coordinator: William Bergeron Stanhope Elmore

Selma

Stanhope Elmore Wetumpka

AREA 7

Coordinator: Jeff Hinton

Hillcrest Tuscaloosa

Brookwood

Hillcrest Tuscaloosa

Northridge Paul Bryant

AREA 9

Coordinator: Albert Soles

Bessemer City

Bessemer City Hueytown McAdory

AREA 11

Coordinator: Shirley Burrell

Jackson Olin

G.W. Carver, Birmingham

Gardendale Minor Jackson Olin

AREA 13

Coordinator: Brian Jett

Fort Payne

Albertville Fort Payne Oxford

AREA 15

Coordinator: Travis Schrimsher

Athens

Athens Columbia Muscle Shoals AREA 4

Coordinator: T. Danny Patterson

Park Crossing

G.W. Carver, Montgomery

Sidney Lanier Park Crossing

AREA 6

Coordinator: Anthony Wilkinson

Benjamin Russell

Benjamin Russell

Opelika

Russell County

AREA 8

Coordinator: Amanda Wilbanks

Pelham

Calera Chelsea Helena Pelham

AREA 10

Coordinator: Kalvin Eaton

Minor

Homewood Huffman Shades Valley

AREA 12

Coordinator: Anthony Dowdy

Pell City

Clay Chalkville Pell City Pinson Valley

AREA 14

Coordinator: Johnny Berry

Decatur

Cullman Decatur Hartselle

AREA 16

Coordinator: Darrell Long

Hazel Green

Buckhorn Hazel Green Lee-Huntsville Mae Jemison

CLASS 7A

AREA 1

Coordinator: Chip Menton

Theodore

Alma Bryant Baker Davidson

Mary G. Montgomery

Theodore

AREA 3

Coordinator: Brent Harrison

Enterprise

Enterprise Jeff Davis R.E. Lee Prattville

AREA 5

Coordinator: Wesley Hester

Thompson

Hoover Oak Mountain Thompson Tuscaloosa County

AREA 7

Coordinator: Chris Shaw

Sparkman

Gadsden City Grissom Huntsville Sparkman AREA 2

Coordinator: Russ Moore

Foley

Fairhope Foley

McGill-Toolen

Murphy

AREA 4

Coordinator: Shannon Pignato

Auburn

Auburn

Central, Phoenix City

Smiths Station

AREA 6

Coordinator: Tim Salem

Hewitt Trussville

Hewitt Trussville Mountain Brook Spain Park Vestavia Hills

AREA 8

Coordinator: Melissa Scott

Austin

Austin Bob Jones Florence James Clemens

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